

# TQ ROQUERRE

## Product Design + Strategy

PHONE  
(617) 388-6796

EMAIL  
tiequinqr@gmail.com

PORTFOLIO  
tqroq.co

## RELEVANT EXPERIENCE

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Facebook  
SEP 2020 - DEC 2020

### PRODUCT DESIGNER, CONTRACT

- Alignment and execution for Consumer X, Save and Collections Team.
- Worked with PMs, Engineers, and User Research to define strategy, testing methodology and experiments.
- Delivered and tested designs and prototypes with millions of Facebook users;
- Work is launched/live today on core app.

Namebase  
JUL 2018 - April 2019

### FOUNDER, CPO

- Raised **Series A of \$4 Million**, Company Valuation at \$20 Million (crafted narrative and pitch).
- Designed, built and launched Domain Registrar Platform and International Cryptocurrency Exchange that currently has **23K Daily Active Users** and processes **\$6 Million** in transaction volume/month.
- Responsible for UX/UI Design, Design Systems, Brand (logo, style guide etc.) and Content/Marketing.

Squarespace  
MAR 2018 - JUL 2018

### PRODUCT DESIGNER

- Lead design for Commerce Team.
- Delivered and tested designs and prototypes solving problems for paid merchant users (from redesigning shipping flow to building out new infrastructure).
- Worked with PMs and Engineers to define features and deliver solutions compatible with Squarespace 6 & 7.

Huge  
FEB 2018 - MAR 2018

### SENIOR DESIGNER, CONTRACT

- Delivered Visual Designs for Vanguard pitch.

Kettle  
SEPT 2017 - DEC 2017

### PRODUCT DESIGNER (FREELANCE)

- Responsible for UX, Visual Design, Prototyping and final Keynote pitch deck that won Netflix as client;
- Lead UX and Visual Design for resulting Netflix projects.
- Worked with the team at ZocDoc to redesign their provider-facing platform; delivered Wireframes, Visual Design and Interactive Prototypes.

Framebridge  
MAY 2017 - SEPT 2017

### PRODUCT DESIGNER (FREELANCE)

- Redesigned key pages across core UX and framing/checkout flow (optimized for mobile.)
- Worked with Kevin Twohy to create new interactive Gallery Wall experience that allowed customers to design, customize and bulk purchase entire gallery walls of frames on desktop and mobile.

## TOOLS

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Sketch  
Photoshop cc  
Illustrator cc  
InVision  
Framer  
HTML/CSS  
Keynote

## SKILLS

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UX/UI Design  
Design Systems  
Brand  
Strategy  
Content/Marketing  
Prototyping  
User Research  
Leadership

## EDUCATION

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[General Assembly](#)  
UX Design Course  
2015

[University of Southern California](#)  
BA Biological Sciences,  
Minor in Sociology  
Graduated 2014

[Brandeis University](#)  
2010 - 2012